

Rapid Prototyping Technology in Bone Tissue Engineering

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Tissue engineering/regenerative medicine promises to solve problems in organ transplantation crisis. Autogenous bone grafting is considered to be the gold standard for the treatment and management of bone defects like, craniofacial disorders and orthopedic conditions such as, fractures and nonunions. 3D polymeric scaffolds can mimic the natural extracellular matrix of bone. Designing a scaffold with the required properties is a key factor that governs the bone tissue engineering. Complex porous 3D structures are fabricated by various processes like, foaming [1], salt leaching [2], emulsification [3] etc. However, scaffolds fabricated by these conventional methods can only justify partial requirements of tissue engineering approaches. The major drawbacks of these procedures include lack of control in morphological characteristics like, pore shape, size, distribution and pore connectivity. One of the recent techniques that add complexity reminiscent of tissue engineering is Rapid Prototyping (RP) technology, which arranges/deposits drops or fibres of polymeric materials in required geometry. RP technology helps in designing 3D parts which are built layer-by-layer based on a Computer Aided Design (CAD) file [4-6]. By far, there are number of commercial RP techniques available for different materials. This technique is best suited to directly generate complex-shaped porous scaffolds with well controlled internal structures. The material choice is very flexible as long as it can produce osteogenic effect. One of the widely studied materials for bone tissue regeneration is powder based bioceramic like, Hydroxyapatite (HA) [7]. In this method ceramic powder is printed with a binder solution (usually a polymer-based binder solution). This slurry is now deposited layer-by-layer according to the design producing 3D scaffolds. The scaffolds generated by this process can withstand high pressures of 22

MPa, which is essential for bone tissue engineering. The cells are seeded onto the 3D scaffolds and nurtured until they are sufficiently grown. The cell construct (scaffold along with cells) can then be implanted to the defect site for the regeneration of the bone. Hence, RP technology can be considered to be an ideal process for fabricating bone tissue engineering scaffolds.

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